

# Interest and motivation

## Competency

Interest and motivation

## Competency description

I can include the learners' interests in the planning and implementation of my media-supported lessons.

## Level

Advanced competency

## Taxonomy level

2. Apply

## Column/number in the document

A/139

## Explanatory notes

This competence refers to the ability of the educator to take the interests and motivation of the students into account and to include them in the teaching process.

## Rationale

By tailoring lessons to students' interests, educators can create a more positive learning environment.

## Example

An educator notices that his students like to play video games and underpins his digital learning environment with a gamification approach.

## Sources

## Teaching material

## Connection with other competencies

## Tagging

Interest, motivation, learners, lesson adaptation.

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