Interest and motivation

Competency

Interest and motivation

Competency description

I can include the learners' interests in the planning and implementation of my media-supported lessons.

Level

Advanced competency

Taxonomy level

2. Apply

Column/number in the document

A/139

Explanatory notes

This competence refers to the ability of the educator to take the interests and motivation of the students into account and to include them in the teaching process.

Rationale

By tailoring lessons to students' interests, educators can create a more positive learning environment.

Example

An educator notices that his students like to play video games and underpins his digital learning environment with a gamification approach.

Sources

Teaching material

Connection with other competencies

Tagging

Interest, motivation, learners, lesson adaptation.

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